

Bispectrum and finite volume effects window-convolution and wide-angle effects

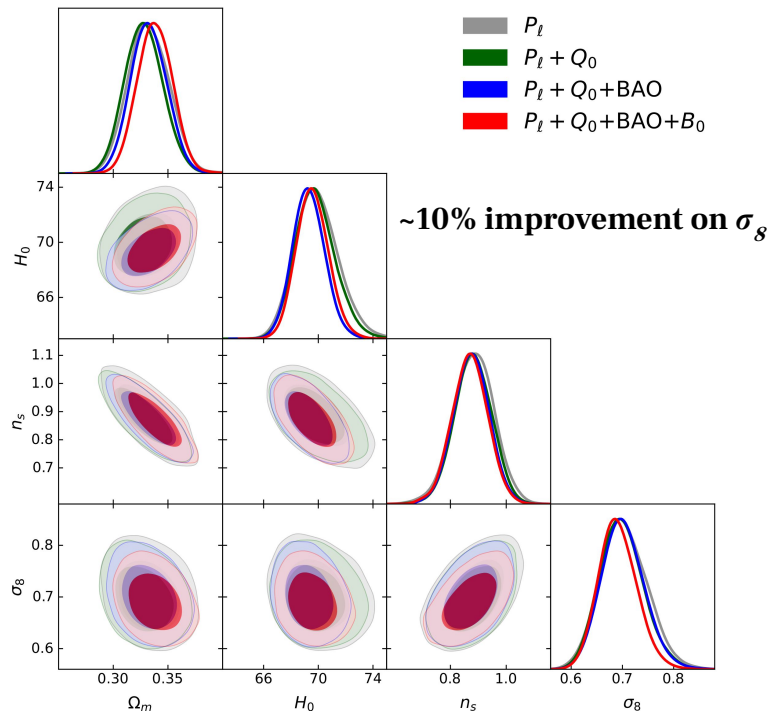
– Future Cosmology School, Cargèse 2023 –

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Including the bispectrum is useful (ex: BOSS DR12)

Constraint on cosmological params:

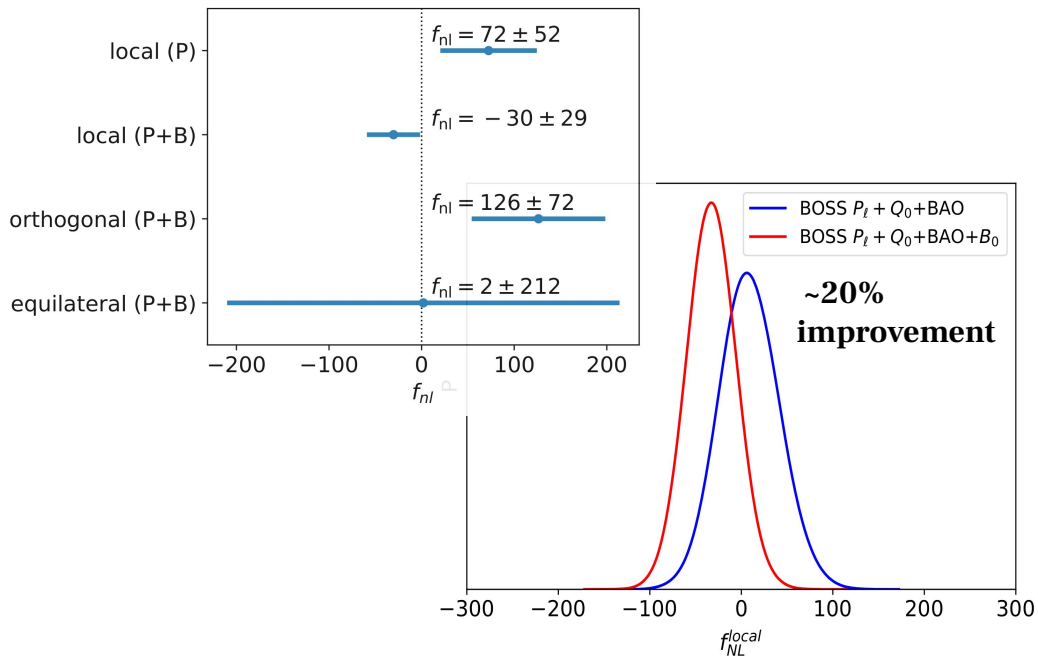


Philcox&Ivanov21 (also: D'Amico+19)

also one-loop bispectrum: Philcox+22, D'Amico+22b

also including bispectrum multipoles: D'Amico+22b, Ivanov+23

Constraint on primordial non-Gaussianity:



Cabass+22b, D'Amico+22a

non-local PNG: Cabass+22a, bispectrum is **necessary**

The estimator

Scoccimarro estimator [Scoccimarro15](#)

FFT-based, optimal on small-scale

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i\mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

$$\int_{k_1} d^3 q_1 \equiv \int_{|k_1 - \Delta k/2| \leq k_1 \leq |k_1 + \Delta k/2|} d^3 q_1 \quad V_B \equiv \int_{k_1} d^3 q_1 \int_{k_2} d^3 q_2 \int_{k_3} d^3 q_3 \delta_D(\mathbf{q}_{123})$$

Estimator is biased on large scale

Scoccimarro estimator [Scoccimarro15](#)

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

$$\langle \hat{B}_L \rangle \neq B_L$$

... but, the estimator is biased on large scale

ex: binning effect

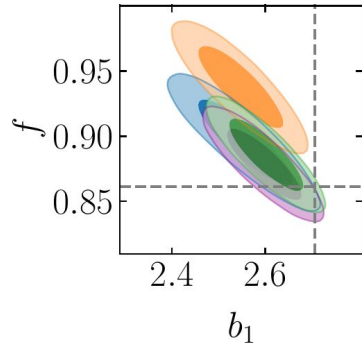
Scoccimarro estimator [Scoccimarro15](#)

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i\mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

1. binning effect

$$\frac{1}{V_B} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \right] \delta_D(\mathbf{q}_{123})$$

on periodic boxes ...



- $\Delta k = 3k_f$, Average
- $\Delta k = 3k_f$, Effective
- $\Delta k = 1k_f$, Average
- $\Delta k = 1k_f$, Effective

function $\tilde{\delta}(\mathbf{x}) = W(\mathbf{x})\delta(\mathbf{x})$

ect $\mathcal{L}_L(\mathbf{q}) \equiv \int d^3 x \tilde{\delta}(\mathbf{x}) \mathcal{L}_L(\mathbf{q} \cdot \mathbf{x}) e^{-i\mathbf{q} \cdot \mathbf{x}}$

Additionally ...

Scoccimarro estimator [Scoccimarro15](#)

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

1. binning effect $\frac{1}{V_B} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \right] \delta_D(\mathbf{q}_{123})$

2. window function* $\tilde{\delta}(\mathbf{x}) = W(\mathbf{x})\delta(\mathbf{x})$

3. LOS effect** $\tilde{\delta}_L(\mathbf{q}) \equiv \int d^3 x \tilde{\delta}(\mathbf{x}) \mathcal{L}_L(\mathbf{q} \cdot \mathbf{x}) e^{-i \mathbf{q} \cdot \mathbf{x}}$

on real surveys ...

*window-free estimator [Tegmark97](#), has been revived recently: [Philcox20](#), [Philcox21](#)

**see also [Milad Noorikuhani&Scoccimarro22](#)

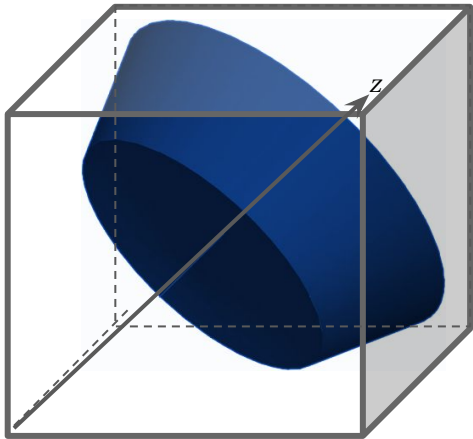
Survey window effects in the bispectrum

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

2. window function $\tilde{\delta}(\mathbf{x}) = W(\mathbf{x})\delta(\mathbf{x})$

The window function

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$



Baumgart, Fry 1991

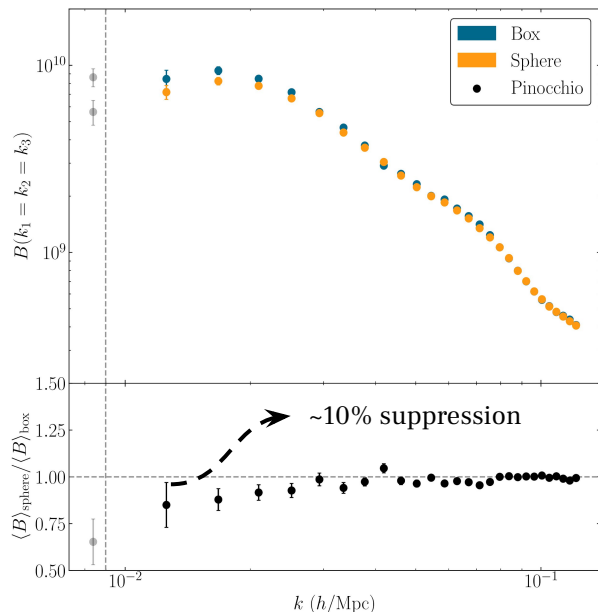
$$\tilde{\delta}(\mathbf{x}) = \underbrace{W(\mathbf{x})}_{\text{window function}} \delta(\mathbf{x})$$

$$\longrightarrow \tilde{\delta}(\mathbf{k}) = \int \frac{d^3 k'}{(2\pi)^3} W(\mathbf{k} - \mathbf{k}') \delta(\mathbf{k}')$$

... in the bispectrum

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

Equilateral configurations



NOTE: huge total volume ~ 3500 (Gpc/h) 3

(schematically, for the monopole)

$$\tilde{B}(\vec{k}_1, \vec{k}_2) = \int \frac{d^3 p_1}{(2\pi)^3} \int \frac{d^3 p_2}{(2\pi)^3} B_W(\vec{k}_1 - \vec{p}_1, \vec{k}_2 - \vec{p}_2) B(\vec{p}_1, \vec{p}_2)$$

- 6D integral
- Time \sim **hours**/evaluation
- Not feasible for likelihood analysis

As a matrix multiplication

2DFFTLog

$$\tilde{B}_\ell[T_i] = \sum_{j, \ell'} \mathcal{M}_{\ell\ell'}[T_i, T'_j] B_{\ell'}[T'_j]$$

Mixing matrix

Computable via (2D) FFTLog
e.g. 2D-FFTLog (Fang+20)
of the window 3PCF multipoles

Bispectrum

Function of three sides (k_1, k_2, k_3)

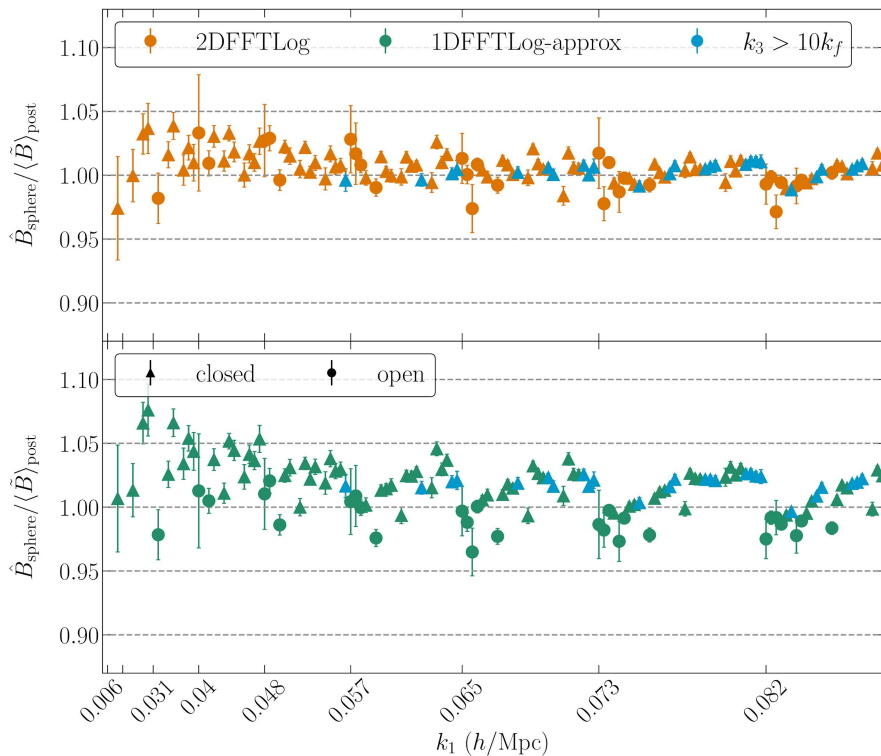
Each evaluation
~ 2 seconds

⇒ comparable to a typical
Boltzmann solver call

see also [D. Alkanishvili+23](#) (using neural network)

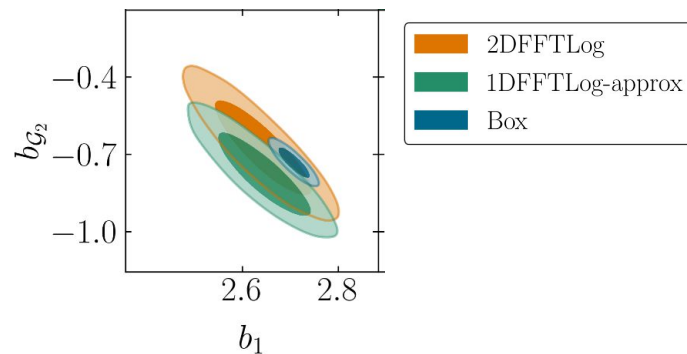
Spherical window convolution in real-space

Fit on **Pinocchio** mocks



volume ≈ 3500 [Gpc/h]³

Analysis on **Minerva** data



volume ≈ 6 times the largest Euclid redshift bin

Wide-angle effects in the bispectrum

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i\mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

3. LOS effect

$$\tilde{\delta}_L(\mathbf{q}) \equiv \int d^3 x \tilde{\delta}(\mathbf{x}) \mathcal{L}_L(\mathbf{q} \cdot \mathbf{x}) e^{-i\mathbf{q} \cdot \mathbf{x}}$$

Beyond flat-sky formulation for the bispectrum

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

need to go to the 3PCF first

$$\langle \delta(\mathbf{x}_1) \delta(\mathbf{x}_2) \delta(\mathbf{x}_3) \rangle = \int \frac{d^3 p_1}{(2\pi)^3} \frac{d^3 p_2}{(2\pi)^3} e^{i \mathbf{p}_1 \cdot \mathbf{x}_{13}} e^{i \mathbf{p}_2 \cdot \mathbf{x}_{23}} \mathcal{F}(\mathbf{p}_1, \mathbf{p}_2, \hat{\mathbf{x}}_1, \hat{\mathbf{x}}_2, \hat{\mathbf{x}}_3)$$

expand perturbatively

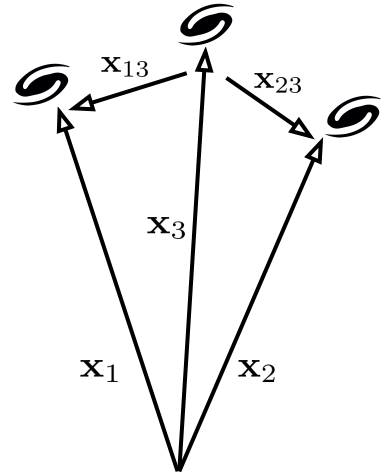
$$\mathcal{F}(\mathbf{p}_1, \mathbf{p}_2, \hat{\mathbf{x}}_1, \hat{\mathbf{x}}_2, \hat{\mathbf{x}}_3) = \sum_{ij} \mathcal{F}^{(ij)}(\mathbf{p}_1, \mathbf{p}_2, \hat{\mathbf{x}}_{13}, \hat{\mathbf{x}}_{23}, \hat{\mathbf{x}}_3) \left(\frac{x_{13}}{x_3} \right)^i \left(\frac{x_{23}}{x_3} \right)^j$$



to go back to Fourier space

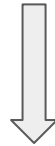
$$\sum_{\ell_1 \ell_2 \dots} \mathcal{F}_{\ell_1 \ell_2 \dots}^{(ij)}(p_1, p_2) \mathcal{L}_{\ell_1}(\hat{\mathbf{p}}_1 \cdot \hat{\mathbf{p}}_2) \mathcal{L}_{\ell_2}(\hat{\mathbf{p}}_1 \cdot \hat{\mathbf{x}}_3) \mathcal{L}_{\ell_3}(\hat{\mathbf{p}}_2 \cdot \hat{\mathbf{x}}_3) \dots$$

(for all possible dot product combinations)



... another matrix multiplication

$$\hat{B}_L(k_1, k_2, k_3) = \frac{2L+1}{V_B V} \prod_{i=1}^3 \left[\int_{k_i} d^3 q_i \int_V d^3 x_i e^{-i \mathbf{q}_i \cdot \mathbf{x}_i} \right] \delta_D(\mathbf{q}_{123}) \tilde{\delta}(\mathbf{x}_1) \tilde{\delta}(\mathbf{x}_2) \tilde{\delta}(\mathbf{x}_3) \mathcal{L}_L(\hat{\mathbf{q}}_1 \cdot \hat{\mathbf{x}}_3)$$

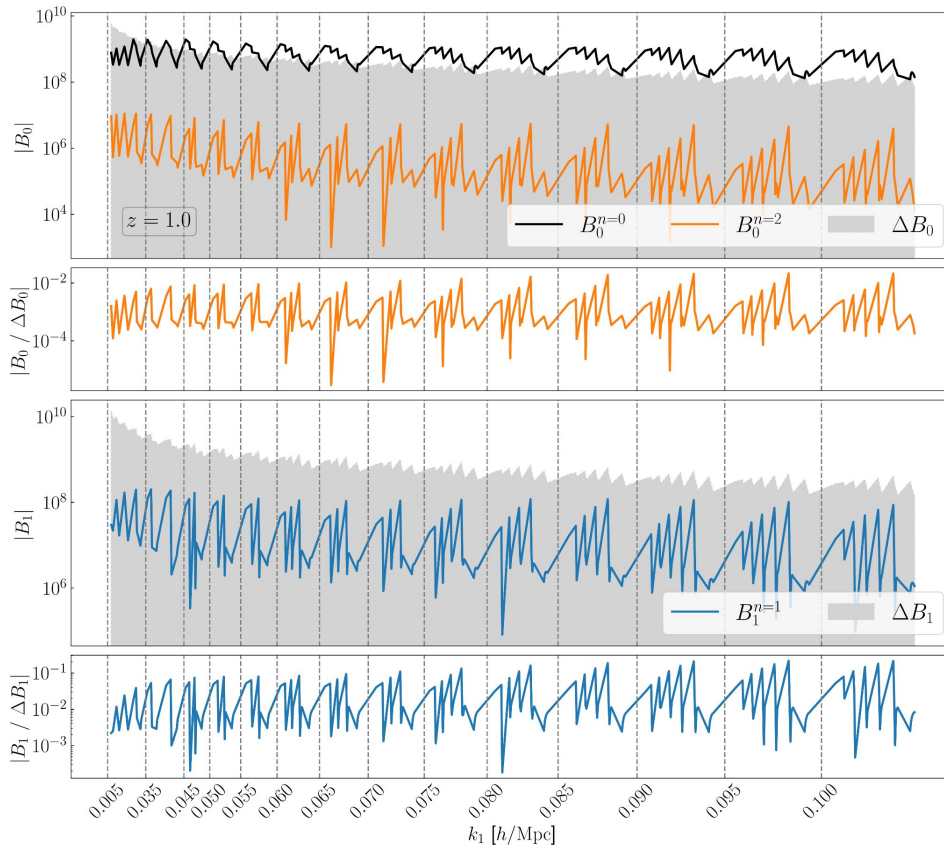


(schematically)

$$B_L(k_1, k_2, k_3) = \sum_{i+j \leq n, \ell_1, \ell_2, \dots} B_{L, \ell_1, \ell_2, \dots}^{(n)}(\mathbf{k}_1, \mathbf{k}_2) \mathcal{M}_{L, \ell_1, \ell_2, \dots}^{(n)} \left(\frac{1}{k_1 x_3} \right)^i \left(\frac{1}{k_2 x_3} \right)^j$$

The wide-angle effects, how big?

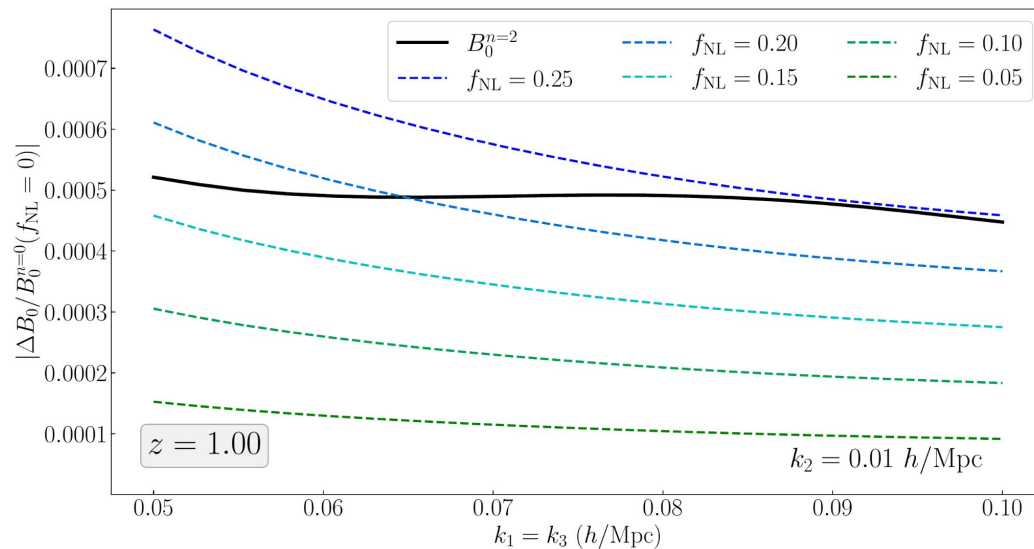
- Monopole correction only generated at second order $\sim 0.1\%$
- Dipole correction $\sim 1\%$ of the flat-sky monopole
- S/N of dipole $\sim V/(8 \text{ Gpc}^3 h^{-3})$



comparison with Gaussian variance: $V = 8 (\text{Gpc}/h)^3$, $n_g \sim 6.10^{-4} (\text{h}/\text{Mpc})^3 @ z = 1$

Monopole correction \sim small local f_{NL}

- Monopole correction scales as k^{-2}
- Can mimic a local PNG signal



Summary

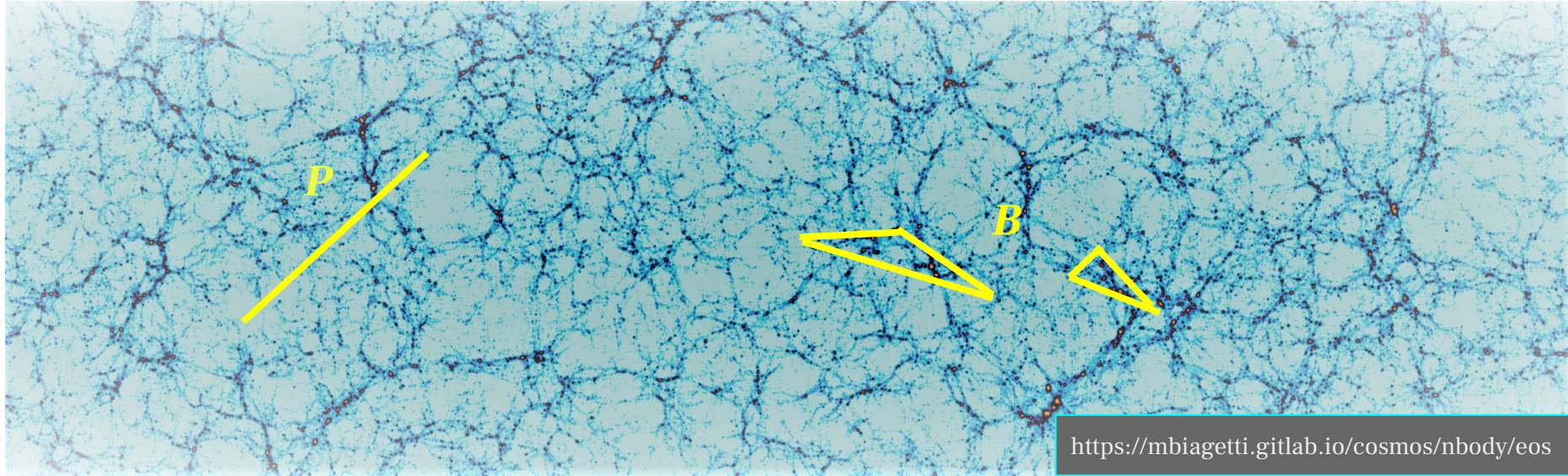
1. Including bispectrum multipoles analysis is useful but come with extra modelling complexity, ex: survey window effects and wide-angle effects
2. We gave an efficient formulation for bispectrum window convolution – which is tested in an ideal case of spherical window convolution in real space
3. Wide-angle corrections have a sizable effect to the bispectrum multipoles and can mimic actual physical signal, ex: ~ 0.1 local f_{NL}

Thank you!

-Extras-

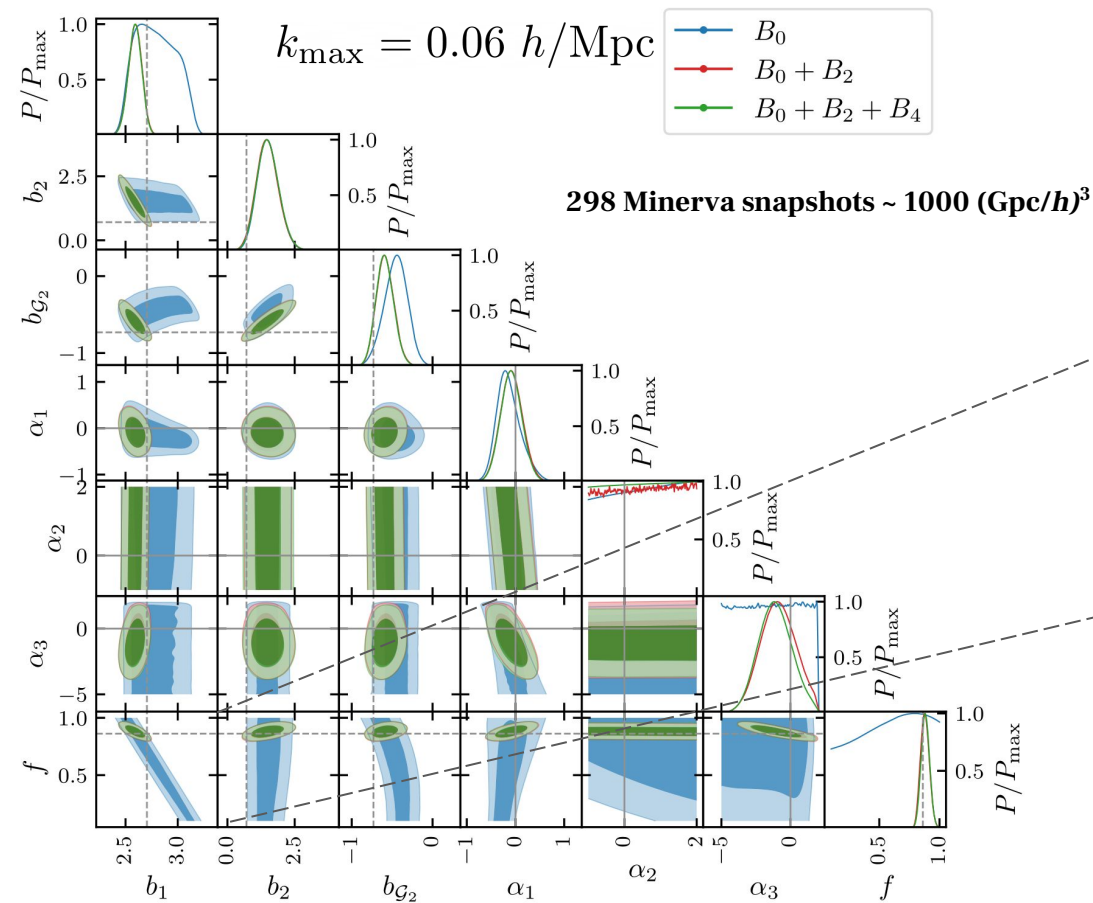
Bispectrum captures the non-Gaussianity

Power Spectrum (P) + **Bispectrum** (B) + ...

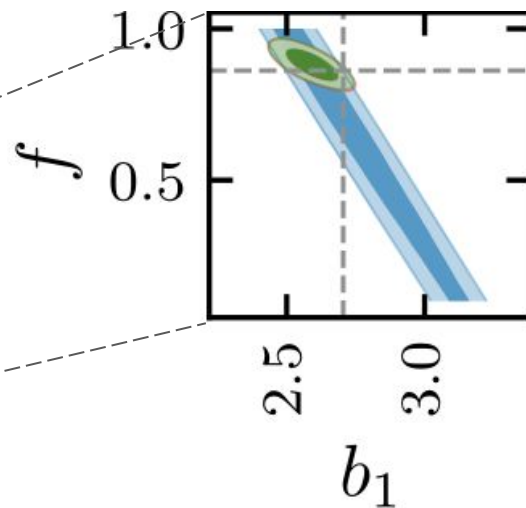


$$\langle \delta(\mathbf{k}_1) \delta(\mathbf{k}_2) \delta(\mathbf{k}_3) \rangle = (2\pi)^3 \delta_D(\mathbf{k}_1 + \mathbf{k}_2 + \mathbf{k}_3) B(\mathbf{k}_1, \mathbf{k}_2)$$

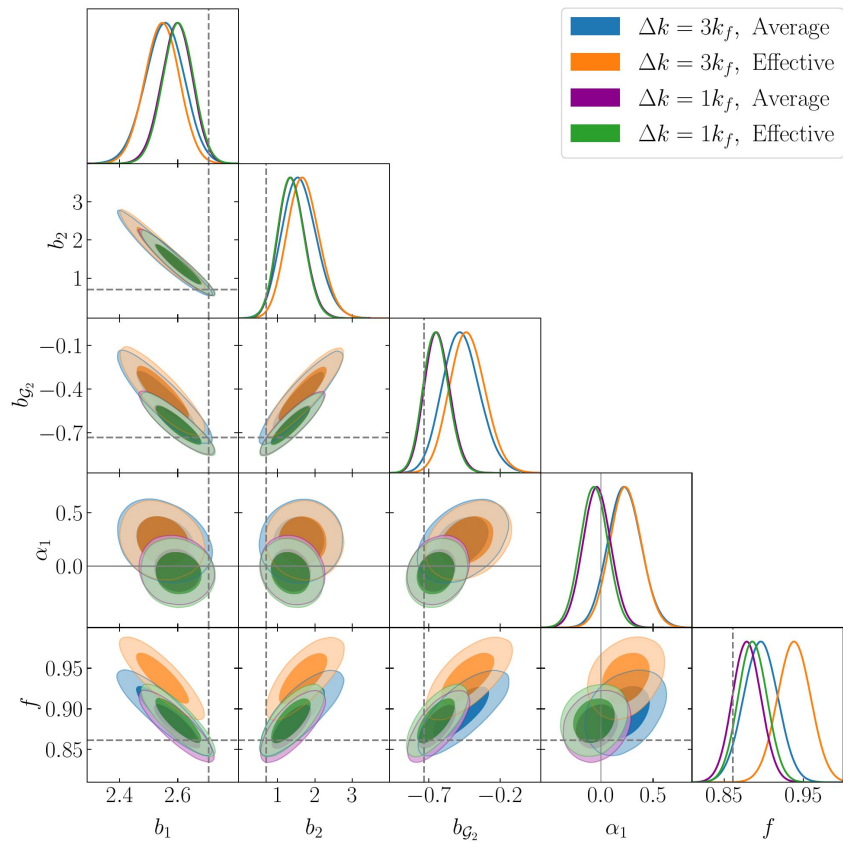
Inclusion of the bispectrum multipoles



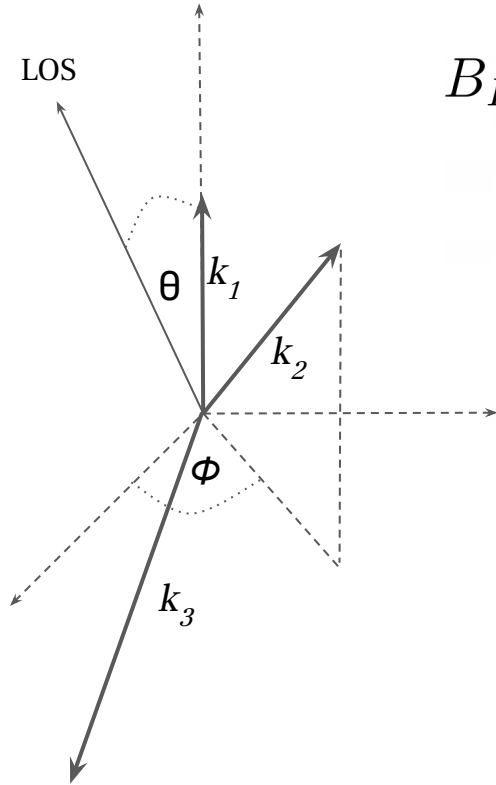
B_0
 + B_2 (significant information)
 + B_4 (negligible information)



The binning effect



The bispectrum multipoles



$$B_L(k_1, k_2, k_3) = \frac{2L+1}{4\pi} \int d\cos\theta \int d\phi B(k_1, k_2, k_3, \theta, \phi) \mathcal{L}_L(\cos\theta).$$

PT (perturbation theory) model

angles w.r.t line of sight

- galaxies are not in their rest frame
- $m \neq 0$ contains negligible information [Gagrani+16](#)
- **tree-level: only even multipoles exist B_0, B_2, B_4, \dots**

Tree-level bispectrum

$$B(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}}) = B^{(\text{det})}(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}}) + B^{(\text{stoch})}(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}})$$

$$B^{(\text{det})}(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}}) = 2Z_2(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}})Z_1(\mathbf{k}_1, \hat{\mathbf{x}})Z_1(\mathbf{k}_2, \hat{\mathbf{x}})P_L(k_1)P_L(k_2) \\ + \text{cyc.}$$

$$B^{(\text{stoch})}(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}}) = \frac{1}{\bar{n}} [(1 + \alpha_1)b_1 + (1 + \alpha_3)f(\hat{\mathbf{k}}_1 \cdot \hat{\mathbf{x}})^2] Z_1(\mathbf{k}_1, \hat{\mathbf{x}})P_L(k_1) \\ + \text{cyc.} + \frac{1 + \alpha_2}{\bar{n}^2}$$

$$Z_1(\mathbf{k}, \hat{\mathbf{x}}) = b_1 + f(\hat{\mathbf{k}}_1 \cdot \hat{\mathbf{x}})^2$$

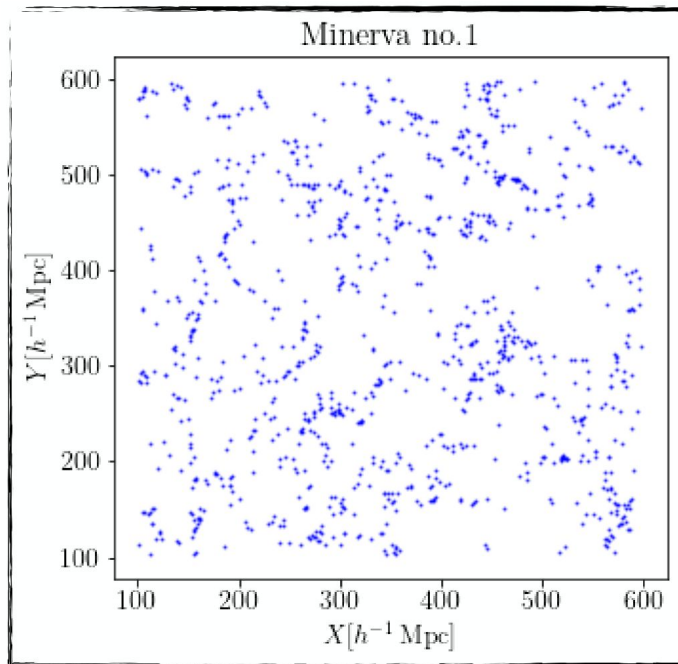
$$Z_2(\mathbf{k}_1, \mathbf{k}_2, \hat{\mathbf{x}}) = \frac{b_2}{2} + b_1 F_2(\mathbf{k}_1, \mathbf{k}_2) + b_{G_2} S(\mathbf{k}_1, \mathbf{k}_2)$$

$$f(\hat{\mathbf{k}}_{12} \cdot \hat{\mathbf{x}})^2 G(\mathbf{k}_1, \mathbf{k}_2) + \frac{f(\mathbf{k}_{12} \cdot \hat{\mathbf{x}})}{2} \left[\frac{\hat{\mathbf{k}}_1 \cdot \hat{\mathbf{x}}}{k_1} Z_1(\mathbf{k}_2, \hat{\mathbf{x}}) + \frac{\hat{\mathbf{k}}_2 \cdot \hat{\mathbf{x}}}{k_2} Z_1(\mathbf{k}_1, \hat{\mathbf{x}}) \right]$$

$$\mathbf{k}_{12} \equiv \mathbf{k}_1 + \mathbf{k}_2$$

The bispectrum multipoles: test on simulations

1. **298 Minerva** (N-body) [Grieb+16](#)
2. **10000 Pinocchio** (3LPT) [Monaco+02](#)



credit: A.Veropalumbo

[Rizzo, Moretti, Pardede+ \(arXiv: 2204.13628\)](#)

@ $z = 1$

Λ CDM cosmology

$L_{box} = 1500 \text{ Mpc}/h$

$V_{eff} \simeq 1000 (\text{Gpc}/h)^3$

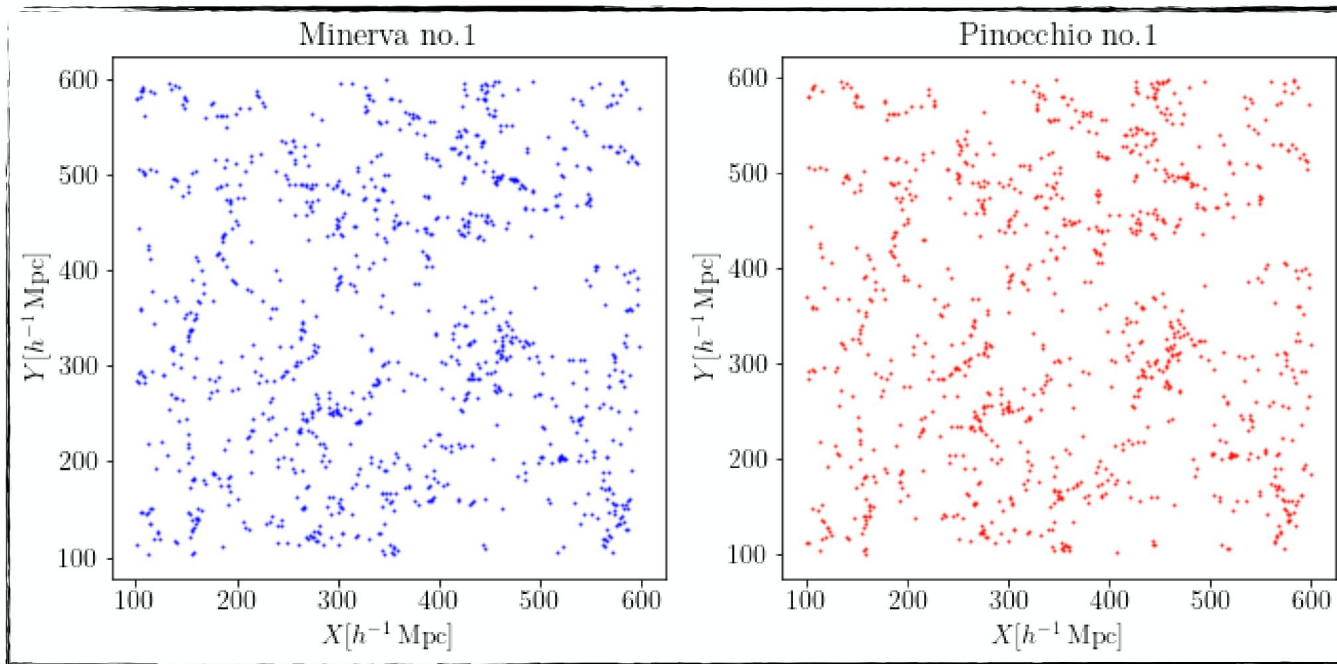
$\simeq 2x$ volume in PT-challenge [Nishimichi+20](#)

... the numerical covariance

1. 298 **Minerva** (N-body) [Grieb+16](#)
2. 10000 **Pinocchio** (3LPT) [Monaco+02](#)

- approx. based on Lagrangian pert. theory
- relatively fast and accurate

provide a robust estimate of the covariance

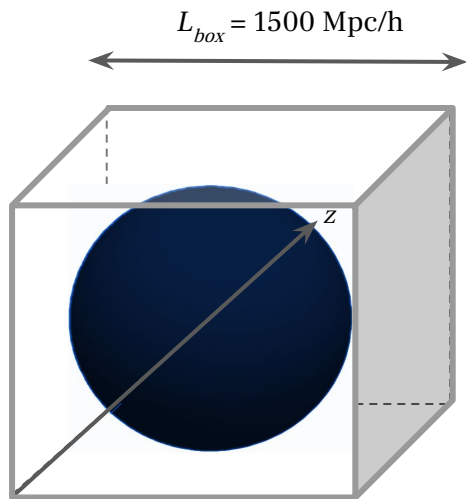


credit: A.Veropalumbo

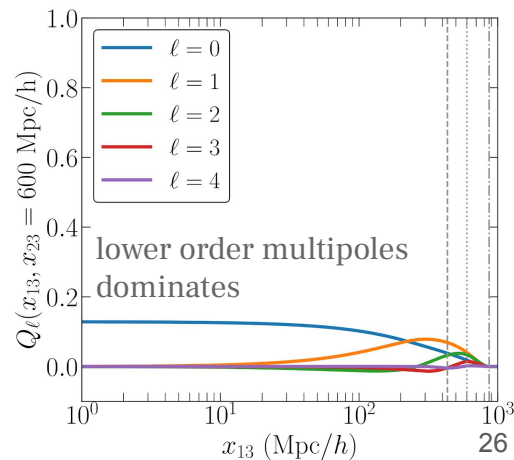
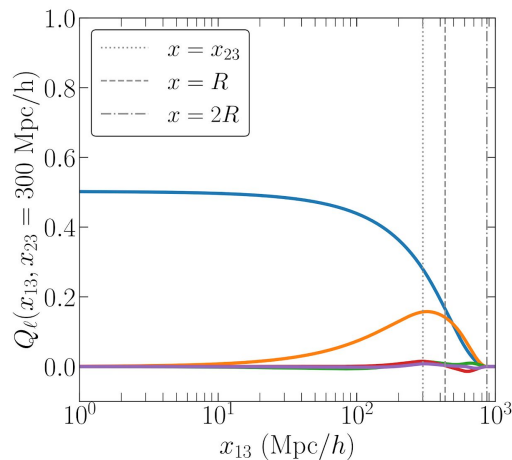
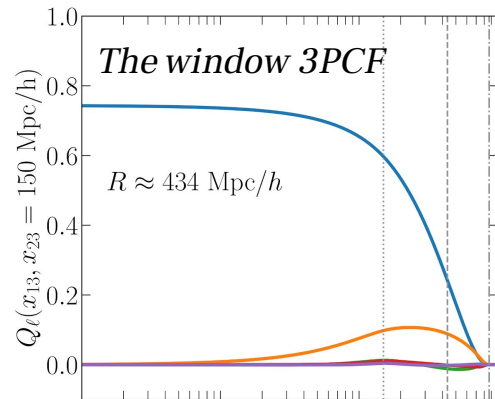
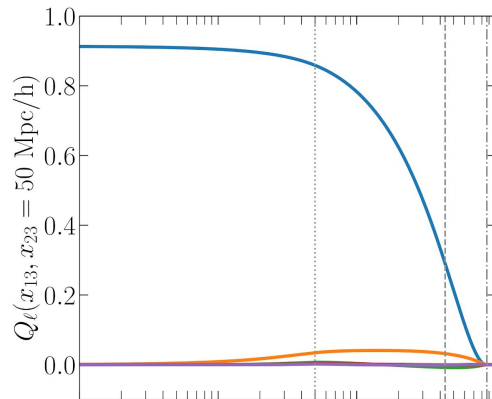
Spherical window convolution in real-space

Sphere catalogue:

Minerva/Pinocchio carved
on a sphere of $R \sim 434 \text{ Mpc}/h$



Total vol = $700^3 (\text{Mpc}/h)^3$



An approximation

$$\tilde{B}[P_L] \simeq B[\tilde{P}_L]$$

1DFFTLog-approx

$$\tilde{B}(\mathbf{k}_1, \mathbf{k}_2) \simeq Z(\mathbf{k}_1, \mathbf{k}_2) \tilde{P}_L(k_1) \tilde{P}_L(k_2) + \text{cyc.}$$

- Reduced to power spectrum-window convolution

see e.g. [Wilson+15](#), [Castorina+17](#), [d'Amico+19](#)

- BOSS DR 11/12 [Gil-Marin+14a, b](#) and [+16a, b](#)
- Recently used in [d'Amico +19,+22](#)
- Doesn't work for squeezed triangles

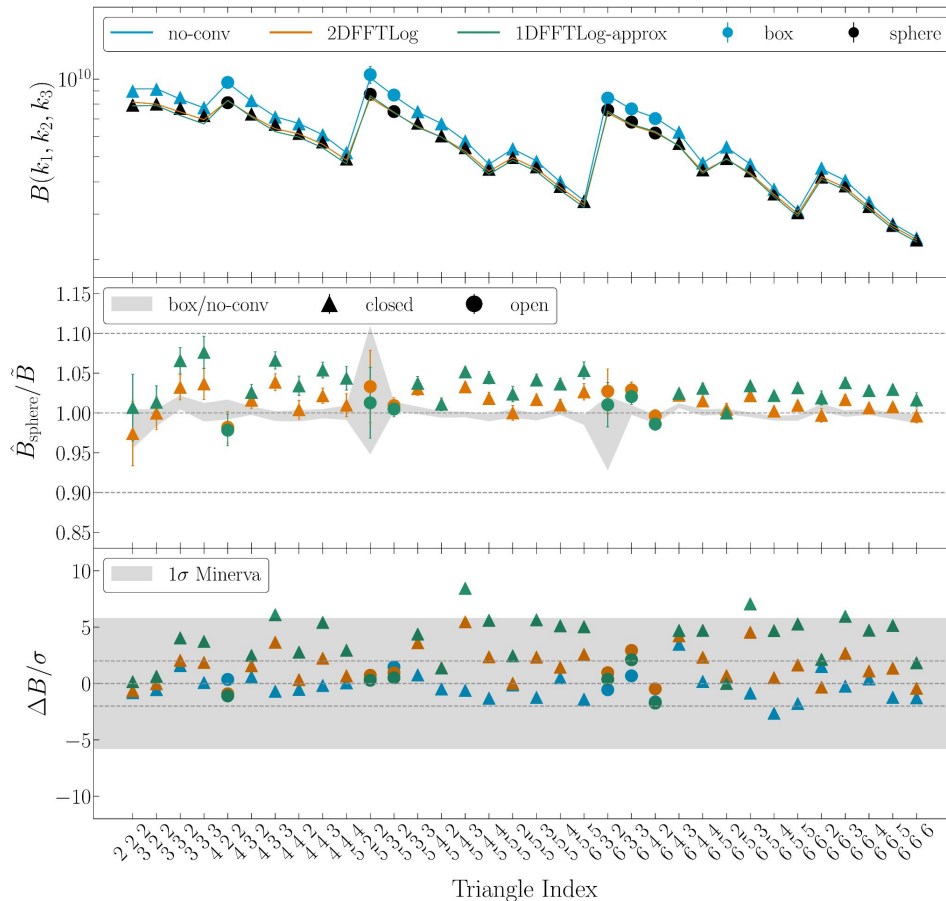
Computed via
(1D) FFTLog

First few triangles

Fit on **Pinocchio** mocks

volume ≈ 3500 [Gpc/h]³

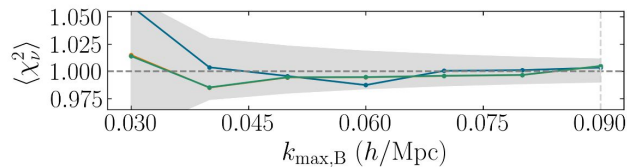
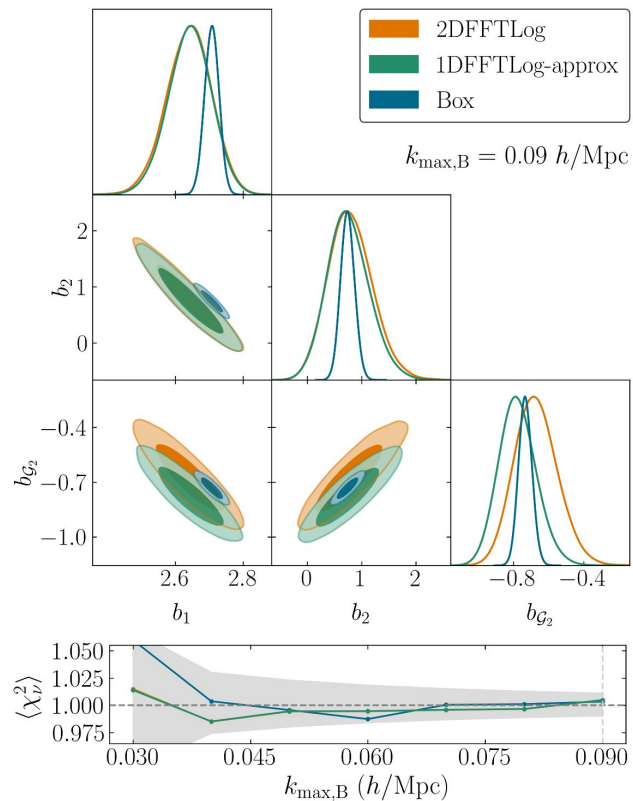
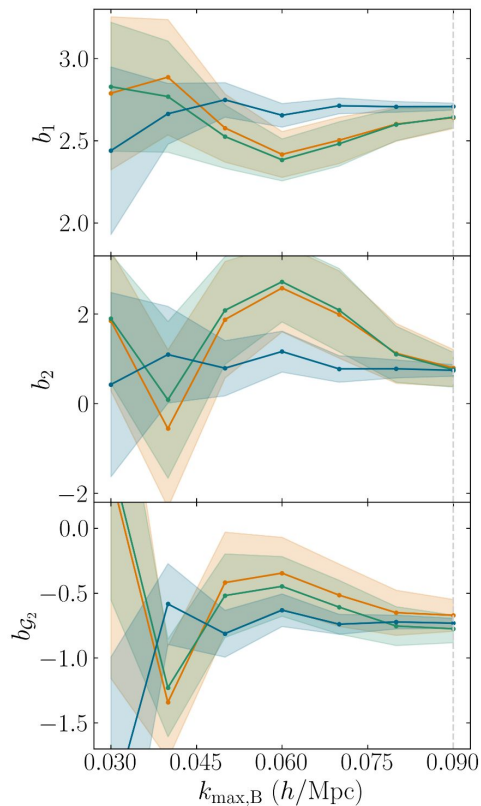
Minerva volume:
consistent within 1-sigma



Recovering bias parameters

Analysis on **Minerva** data

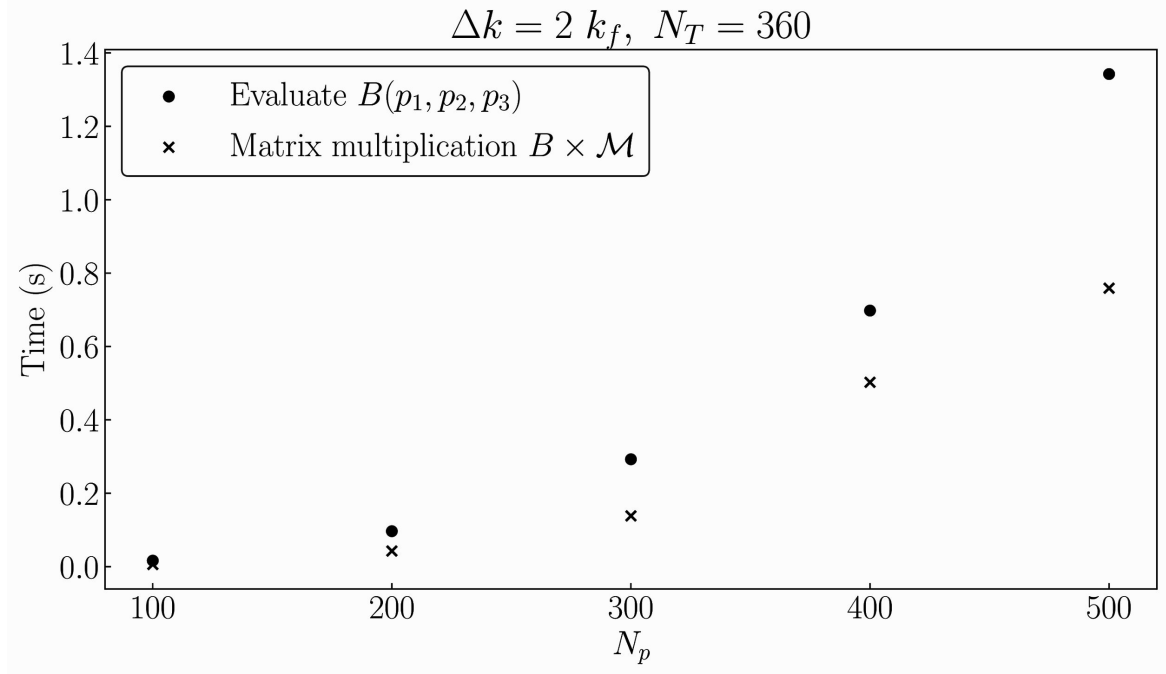
$\approx 1/6$ times volume in
[Nishimichi+20](#)
 ≈ 6 times $z \in [1.5, 1.8]$
Euclid volume



Window convolution computation time

Takes ~ **2 seconds**

⇒ comparable to a typical
Boltzmann solver call



Exact bispectrum window convolution

Taking $\langle \hat{B}_L \rangle = \tilde{B}_L$

$$\begin{aligned} \tilde{B}_L(k_1, k_2, k_3) &= \frac{2L+1}{V_B} \int_{k_1} d^3 q_1 \int_{k_2} d^3 q_2 \int_{k_3} d^3 q_3 \delta_D(\vec{q}_{123}) \\ &\times \int d^3 x_3 \int d^3 x_{13} \int d^3 x_{23} e^{-i\vec{q}_1 \cdot \vec{x}_{13}} e^{-i\vec{q}_2 \cdot \vec{x}_{23}} \zeta(\vec{x}_{13}, \vec{x}_{23}, \hat{x}_3) \\ &\times W(\vec{x}_1) W(\vec{x}_2) W(\vec{x}_3) \mathcal{L}_L(\hat{q}_1 \cdot \hat{x}_3) \end{aligned}$$

Need to: systematically reduce the angular integration

... the final expression

Some form of integral between
the unconvolved bisp. and the mixing matrix

$$\begin{aligned} \tilde{B}_L(k_1, k_2, k_3) = & \int \frac{dp_1}{2\pi^2} p_1^2 \int \frac{dp_2}{2\pi^2} p_2^2 \int \frac{dp_3}{2\pi^2} p_3^2 \sum_{L' M'} B_{L' M'}(p_1, p_2, p_3) \\ & \times \sum_{\ell} I_{\ell\ell 0}(p_1, p_2, p_3) \underbrace{Q_{L', -M', \ell}^L(k_1, k_2, k_3; p_1, p_2)}_{\text{the mixing matrix}} \end{aligned}$$

Window convolution ~ matrix mult.

One part of the mixing matrix is a known function

$$\begin{aligned} \tilde{B}_L(k_1, k_2, k_3) &= \int \frac{dp_1}{2\pi^2} p_1^2 \int \frac{dp_2}{2\pi^2} p_2^2 \int \frac{dp_3}{2\pi^2} p_3^2 \sum_{L' M'} B_{L' M'}(p_1, p_2, p_3) \\ &\times \sum_{\ell} \boxed{I_{\ell\ell 0}(p_1, p_2, p_3)} \mathcal{Q}_{L', -M', \ell}^L(k_1, k_2, k_3; p_1, p_2) \\ &\text{enforce the triangle condition} \end{aligned}$$

$$\hookrightarrow \tilde{B}_\ell[T_i] = \sum_{j, \ell'} \mathcal{M}_{\ell\ell'}[T_i, T'_j] B_{\ell'}[T'_j]$$

$$I_{\ell\ell 0}(x, y, z) = (-1)^\ell \frac{\pi^2}{xyz} \theta(1 - \hat{x} \cdot \hat{y}) \theta(1 + \hat{x} \cdot \hat{y}) \mathcal{L}_\ell(\hat{x} \cdot \hat{y})$$


Contribution from the the window 3PCF

The other contribution is coming from the random catalogue

$$\begin{aligned} \tilde{B}_L(k_1, k_2, k_3) = & \int \frac{dp_1}{2\pi^2} p_1^2 \int \frac{dp_2}{2\pi^2} p_2^2 \int \frac{dp_3}{2\pi^2} p_3^2 \sum_{L'M'} B_{L'M'}(p_1, p_2, p_3) \\ & \times \sum_{\ell} I_{\ell\ell 0}(p_1, p_2, p_3) \mathcal{Q}_{L', -M', \ell}^L(k_1, k_2, k_3; p_1, p_2) \end{aligned}$$

require several steps of computations

How to compute the 3PCF contribution?

$W(\mathbf{x})$  the random catalogue


3PCF of the window e.g.
by direct-counting

 $Q_{L'M'\ell'\ell_1\ell_2}^L(x_{13}, x_{23})$

(2D) Hankel transform
e.g. 2D-FFTLog (Fang+20)

 $\mathcal{W}_{L'M'\ell'\ell_1\ell_2}^L(q_1, q_2, p_1, p_2)$

linear combination

 $Q_{L'M'\ell}^L(k_1, k_2, k_3; p_1, p_2)$

The window 3PCF - measurement

$$Q_{L'M'\ell\ell_1\ell_2}^L(x_{13}, x_{23}) \equiv (-1)^{M'} \sum_{\tilde{\ell}_1, \tilde{\ell}_2} \sum_{\substack{M, m_1, m_2 \\ m, m', \tilde{m}_1, \tilde{m}_2}} 4\pi i^{\ell' - \ell + \ell_2 - \ell_1} \mathcal{G}_{L\ell_1\ell_2}^{Mm_1m_2} \mathcal{G}_{L'\ell\ell'}^{M'mm'} \mathcal{G}_{\ell_1\ell'\tilde{\ell}_1}^{m_1m'\tilde{m}_1} \mathcal{G}_{\ell_2\tilde{\ell}_2}^{m_2m\tilde{m}_2}$$

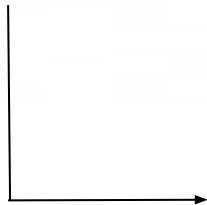
$$\begin{aligned} & \times \int d^3x_3 \int \frac{d^2\hat{x}_{13}}{4\pi} \int \frac{d^2\hat{x}_{23}}{4\pi} Y_{LM}^*(\hat{x}_3) Y_{\tilde{\ell}_1\tilde{m}_1}(\hat{x}_{13}) Y_{\tilde{\ell}_2\tilde{m}_2}(\hat{x}_{23}) \\ & \times W(\vec{x}_3 + \vec{x}_{13}) W(\vec{x}_3 + \vec{x}_{23}) W(\vec{x}_3). \end{aligned}$$

Computed via e.g. direct counting, FFT-based, etc.

The window 3PCF – Hankel transf.

Combination of two dimensional Hankel transforms

$$\mathcal{W}_{L'M'\ell\ell'\ell_1\ell_2}^L(q_1, q_2; p_1, p_2) \equiv (4\pi)^2 \int dx_{13} x_{13}^2 \int dx_{23} x_{23}^2 j_{\ell'}(p_1 x_{13}) j_{\ell}(p_2 x_{23}) \\ \times \left[j_{\ell_1}(q_1 x_{13}) j_{\ell_2}(q_2 x_{23}) Q_{L'M'\ell\ell'\ell_1\ell_2}^L(x_{13}, x_{23}) \right],$$



A two dimensional Hankel transform

e.g. 2DFFTLog [Fang+20](#)



Window 3PCF multipoles

The window 3PCF – binning

How to handle the binning operator?

$$Q_{L'M'\ell}^L(k_1, k_2, k_3; p_1, p_2) \simeq \sum_{\ell_1, \ell_2, \ell'} 16\pi^2 \frac{I_{\ell_2 \ell_2 0}(k_1, k_2, k_3)}{I_{000}(k_1, k_2, k_3)} \mathcal{W}_{L'M'\ell\ell'\ell_1\ell_2}^L(k_1, k_2; p_1, p_2).$$

- Evaluated at the center of the bin
- Bin numerically later

The window 3PCF - FFT-based

$$\begin{aligned}
 Q_{L',M',\ell\ell'\ell_1\ell_2}^L(x_{13}, x_{23}) &= (-1)^{M'} \sum_{\substack{M, m_1, m_2 \\ m, m'}} \sum_{\substack{\tilde{\ell}_1, \tilde{\ell}_2 \\ \tilde{m}_1, \tilde{m}_2}} 4\pi i^{\ell' - \ell + \ell_2 - \ell_1} \mathcal{G}_{L\ell_1\ell_2}^{Mm_1m_2} \mathcal{G}_{L'\ell\ell'}^{M'mm'} \mathcal{G}_{\tilde{\ell}_1\ell_1\ell'}^{\tilde{m}_1m_1m'} \mathcal{G}_{\tilde{\ell}_2\ell_2\ell}^{\tilde{m}_2m_2m} \\
 &\times \int d^3x_3 W_{\tilde{\ell}_1\tilde{m}_1}(\vec{x}_3; x_{13}) W_{\tilde{\ell}_2\tilde{m}_2}(\vec{x}_3; x_{23}) W_{LM}(\vec{x}_3)
 \end{aligned}$$

$$W_{\ell m}(\vec{x}_3; x_{ij}) \equiv i^\ell \int \frac{d^3q}{(2\pi)^3} e^{i\vec{q}\cdot\vec{x}_3} j_\ell(qx_{ij}) Y_{\ell m}(\hat{q}) W(\vec{q})$$

$$W_{LM}(\vec{x}_3) \equiv W(\vec{x}_3) Y_{LM}^*(\vec{x}_3).$$

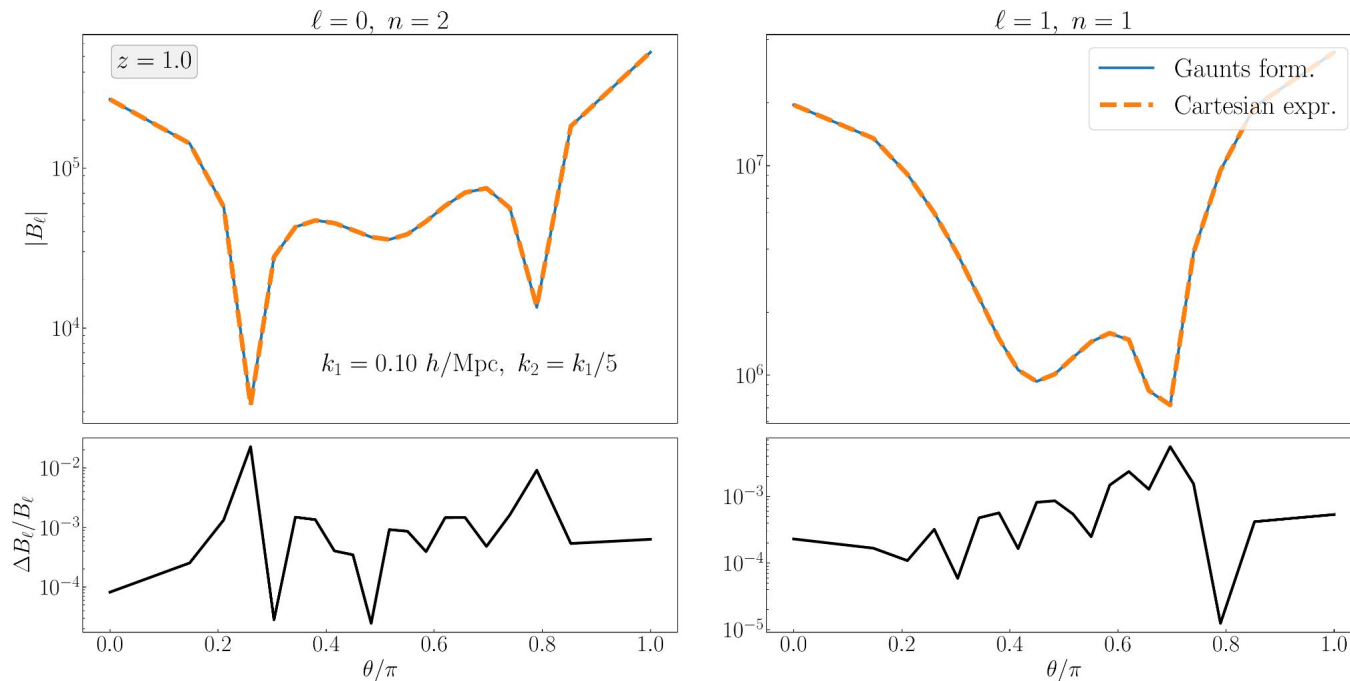
Default parameters

N_p	ℓ_{max}	ℓ'_{max}	$P_{min} [h \text{ Mpc}^{-1}]$	$p_{max} [h \text{ Mpc}^{-1}]$
512	30	2	10^{-5}	0.5

Wide-angle formulation for the bispectrum

$$\begin{aligned}
 \langle B_L(k_1, k_2, k_3) \rangle = & \sum_{ij} \sum_{\ell_6+\ell_7+\ell_8 \leq i} \sum_{\ell_9+\ell_{10}+\ell_{11} \leq j} \sum_{\substack{\ell_1, \ell_2, \ell_3, \ell_4 \\ \ell_5, \ell_{12}, \ell_{13}, \ell_{14}}} i^{\ell_1+\ell_2-\ell_{12}-\ell_{13}} \\
 & \times \left[\frac{1}{(2\pi)^6} \int \frac{dx_3 x_3^2}{V} \int dx_{13} x_{13}^2 \int dx_{23} x_{23}^2 \int dp_1 p_1^2 \int dp_2 p_2^2 \right. \\
 & \quad \left. j_{\ell_1}(p_1 x_{13}) j_{\ell_2}(p_2 x_{23}) j_{\ell_{12}}(k_1 x_{13}) j_{\ell_{13}}(k_2 x_{23}) \mathcal{F}_{\ell_3 \ell_4 \ell_5 \ell_6 \ell_7 \ell_8 \ell_9 \ell_{10} \ell_{11}}^{(ij)}(p_1, p_2) \left(\frac{x_{13}}{x_3} \right)^i \left(\frac{x_{23}}{x_3} \right)^j \right] \\
 & \times \left[\frac{(4\pi)^{14}}{N_{\ell_3 \ell_4 \ell_5} N_{\ell_6 \ell_7 \ell_8} N_{\ell_9 \ell_{10} \ell_{11}}} \sum_{m, m_i} \sum_{LM} (-1)^{m_3+m_8+m_{11}+M} \mathcal{G}_{\ell_4 \ell L}^{m_4 m M} \right. \\
 & \quad \mathcal{G}_{\ell_1 \ell_3 \ell_4 \ell_6 \ell_9}^{m_1 m_3 m_4 m_6 m_9} \mathcal{G}_{\ell_2 \ell_3 \ell_5 \ell_7 \ell_{10}}^{m_2, -m_3 m_5 m_7 m_{10}} \mathcal{G}_{\ell_1 \ell_{12} \ell_6 \ell_7 \ell_8}^{m_1 m_{12} m_6 m_7, -m_8} \mathcal{G}_{\ell_2 \ell_{13} \ell_9 \ell_{10} \ell_{11}}^{m_2 m_{13} m_9 m_{10}, -m_{11}} \mathcal{G}_{L \ell_5 \ell_8 \ell_{11}}^{-M m_5 m_8 m_{11}} \\
 & \quad \left. \mathcal{Y}_{\ell \ell_{12} \ell_{14}}^{m m_{12} m_{14}} Y_{\ell_{14} m_{14}}(\hat{\mathbf{k}}_1) Y_{\ell_{13} m_{13}}^*(\hat{\mathbf{k}}_2) \right]
 \end{aligned}$$

Gaunt vs Cartesian formulation



Convergence test

